Diana M. Mundó

Voice UI and Experience Designer

hi@dianamundo.com +44 (0) 7717 590 110 www.dianamundo.com

WORK EXPERIENCE

Freelance Voice UI, Experiential and Experience Designer

03.2021 - Present I work across different types of programs related with new technologies, such as voice and IoT, and experiential projects that involve the interaction between the physical and digital world.

Discovery (Eurosport) Senior Experience Designer (Connected Devices)

02.2020 - 03.2021 I led the creation of the connected TV app for Eurosport for six platforms. As part of the connected devices team, I also looked after the strategy for voice interaction. As a member of the design team I contributed to the development of the design system and support of the team.

Publicis.Sapient Senior Experience Designer

05.2016 - 02.2020 I worked on multiple clients and projects, for a variety of industries. I engaged on both short and long-term projects where I used different skills, from research and prototyping to vision concepts. I became a voice specialist and was involved in multiple initiatives to develop the agency's voice capabilities.

7digital UX Lead

02.2015 - 02.2016 I led the newly established design team working across mobile and web. I worked on the introduction of design thinking into the product development process by championing the use of data and user research, and striving for a consistent multi-platform experience.

Accenture UX Consultant / Senior UX Analyst

06.2013 - 02.2015 I worked across a variety of industries, from government to retail in medium to long term projects. I led the design delivery of a new government project and helped train and mentor junior colleagues.

Blip Blip Industries Creative Technologist

08.2012 - 06.2013 I worked as a designer and developer on two projects: 1. The development of a low resolution LED screen that displayed live interactions through Kinect; 2. A MIDI player made with water-tuned wine glasses.

Multitouch Barcelona Creative Technologist

10.2012 - 02.2013 I worked as a designer and developer on two projects: 1. The creation of a smart shelf to help organise a DVD/CD collection; 2. The development of a customised ping pong scoreboard for an interagency competition.

Urano Films 3D Artist

10.2010 - 03.210 I created material for opera and theatre performances. I modelled and animated a variety of 3D objects, from human-like characters to musical instruments and abstract shapes.

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Experience Designer

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EDUCATION

University of the Arts London

Experience Design for Retail (Short Course)

2018

Universitat Pompeu

Fabra

MSc. Cognitive Systems and Interactive Media

2011 - 2012

Universidad ICESI

BA. (hos) Interactive Media Design

2005 - 2010

TOOLS	SKILS	INTERESTS
Voiceflow	Voice User Interface Design	Archery
Sketch	Interaction Design	<u>Hartey</u>
Processing	Experiential Design	Playing the guitar and singing
Arduino	Prototyping	Building new devices with Arduino
Axure	User Research	